Revision History

Item No.	Release Date	Device	Country	Comm. Protocol
Commentary				

FL-AU5741 — 10/28/20 — (M)FL — Australia — FL_BDG2

1. Processing of new 100 AUD (2020) has been introduced.

FL-AU5740 — 07/31/19 — (M)FL — Australia — FL_BDG2

1. Processing of new 20 AUD (2019) has been introduced.
2. Overall acceptance rate has been improved.

FL-AU5739 — 05/02/18 — (M)FL — Australia — FL_BDG2

1. Processing of new 50 AUD (2018) has been introduced.
2. Acceptance rate for 10 AUD (2017) has been improved.

FL-AU5738 — 06/13/17 — (M)FL — Australia — FL_BDG2

1. Processing of new polymer 10 AUD (2017) has been introduced.
2. Overall acceptance rate has been improved.

FL-AU5737 — 12/13/16 — (M)FL — Australia — FL_BDG2

1. Acceptance rate for polymer 5 AUD (2016) and 50 AUD (1995) has been improved based on scans received from the field.
2. Overall acceptance rate has been improved.
3. Fixed Power recovery issues during stacking.

FL-AU5736 — 02/23/16 — (M)FL — Australia — FL_BDG2

1. Processing of new 5 AUD (2016) has been introduced.
2. Overall acceptance rate has been improved.
3. Eliminated device reboots during accepting.
4. Expanded list of states that accept "Uninhibit" command to prevent response timeouts.
5. Fixed an error in sensor synchronization that might lead to reduced acceptance rate.
6. Detection and rejection of short coupons has been improved.

FL-AU5734 — 08/24/15 — (M)FL — Australia — FL_BDG2

1. Overall acceptance rate has been improved based on the latest samples of street grade bills.
2. Analogue Barcode processing has been implemented.
3. Acceptance of Barcode tickets has been improved based on samples received from customer.
4. Added customization to report stacker jam together with stacker full report to ensure proper registration of stacker full message on VLC gaming chips.
5. V2.2 Protocol stack updated to the latest revision.

FL-AU5433 — 01/12/09 — (M)FL — Australia — FL_BDG2

Communication problem with Aristocrat Mk6 platform has been fixed by making interface command UNINHIBIT (F1) applicable in all BV states.

FL-AU5432   03/07/08   (M)FL   Australia   FL_BDG2

1. Two-step bill stacking has been implemented in order to improve anti-fishing feature.
2. Communication in Interrupt mode has been improved (FL does not send interrupt request to host after initialization).

FL-AU5431   01/11/08   (M)FL   Australia   FL_BDG2

Update for V2.2 version with ASCII barcode data format:
1. Bill table 2 always set (Select Switch disabled).
2. Accepting and rejecting states are not reported in case of feeding error.
3. Request Bill Enables command is not masked with real denomination mask.
4. Barcode from 14 to 18 digits enabled.
5. Stored settings cleared in Service mode.

FL-AU5529   11/16/07   (M)FL   Australia   FL_BDG2

Inhibited Flag is set right after Inhibit command (F0) in case if Disabled Flag is already set.

FL-AU5527   10/29/07   (M)FL   Australia   FL_BDG2

The new double-bill detection feature has been eliminated.

FL-AU5428   10/29/07   (M)FL   Australia   FL_BDG2

The new double-bill detection feature has been eliminated.

FL-AU5525   10/04/07   (M)FL   Australia   FL_BDG2

1. Credit recovery option for barcode has been implemented (barcode is treated like a bill).
2. New double-bill detection has been implemented in order to reject double-bills "barcode + bill", "barcode + barcode" and "bill + folded bill put on the front side of the 1st bill".
3. BCD format has been selected for barcode.

FL-AU5426   10/04/07   (M)FL   Australia   FL_BDG2

1. New double-bill detection has been implemented in order to reject double-bills "barcode + bill", "barcode + barcode" and "bill + folded bill put on the front side of the 1st bill".
2. ASCII format has been selected for barcode.

FL-AU5524   07/17/07   (M)FL   Australia   FL_BDG2

Barcode power recovery has been implemented.

FL-AU5523   06/08/07   (M)FL   Australia   FL_BDG2

Barcode data format has been changed from packed BCD to ASCII.
Special for the customer: StarGames.

FL-AU5522   08/22/06   (M)FL   Australia   FL_BDG2

CRC32 command (0x3B) has been introduced in Service mode in order to provide the way to check authenticity of FL software.

| FL-AU5521 | 10/06/05 | (M)FL | Australia | FL_BDG2 |

1. STACKER JAM flag is set to indicate BILL DROP condition in case if bill is lost during rejecting from STACKING state due to cheating or jam.
2. FL does not detect bill removing from the drop cassette if the second bill is inserted.

| FL-AU5520 | 05/09/05 | (M)FL | Australia | FL_BDG2 |

Acceptance rate has been enhanced according to the latest samples of street money; triple Scan has been removed.

| FL-AU5519 | 12/17/04 | (M)FL | Australia | FL_BDG2 |

Acceptance of 5; 10 & 100 AUD has been improved.

| FL-AU5509 | 02/25/04 | (M)FL | Australia | FL_BDG2 |

Two bill tables were implemented; Flags STACKER FULL and STACKER JAM united in one event; Flag POWER ON reset after been reported to host; Check Stacker Platform position in Idling.

| FL-AU5508 | 12/10/03 | (M)FL | Australia | FL_BDG2 |

Acceptance; part# reported by customer request.